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# Dual-Process Theories: Questions and Outstanding Issues

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# Outline

- Why do we need Dual Process Theories?
    - Integrate with each other, cognitive theories
  - Integration with existing models, paradigms
    - Predictive power, verify assumptions
    - Representing the problem space
    - Start and stop rules for “System 2”
  - Distributed role for “Systems 1 and 2”
  - Need for Dual Process Theories?
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# Why do we need DPT?

- Confirmation bias
  - Belief bias
  - Base-rate neglect
  - Pseudodiagnosticity
  - Positive testing
  - Framing
  - Explanation-based reasoning
  - Illusory correlation
  - Gambler's fallacy
  - Hindsight bias
  - False consensus
  - Conjunction fallacy
  - Anchoring
  - Fundamental attribution error
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# Need for Integration

- Shopping list approach impedes general theory (Krueger & Funder, 2004)
    - Unique explanations, seldom integrated with each other much less broader theories of cognition
  - Dual Process Theories
    - Integrate explanations with each other
    - Less integration with cognitive theory
      - Descriptions of processes and representations vs principles
      - Lack sufficient precision for prediction
  - Intermediate Level of Theorising
    - Link to theoretical frameworks in Cognition
    - Paradigms for investigation
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# Heuristic Analytic Theory

(Evans, in press)

## ■ Assumptions

- Heuristic precede analytic
  - Formulate model
- Analytic processes
  - Engaged if model does not satisfy



Heuristic Processes

Analytic Processes

Task Features  
Current Goal  
Background Knowledge

Construct most plausible or relevant model

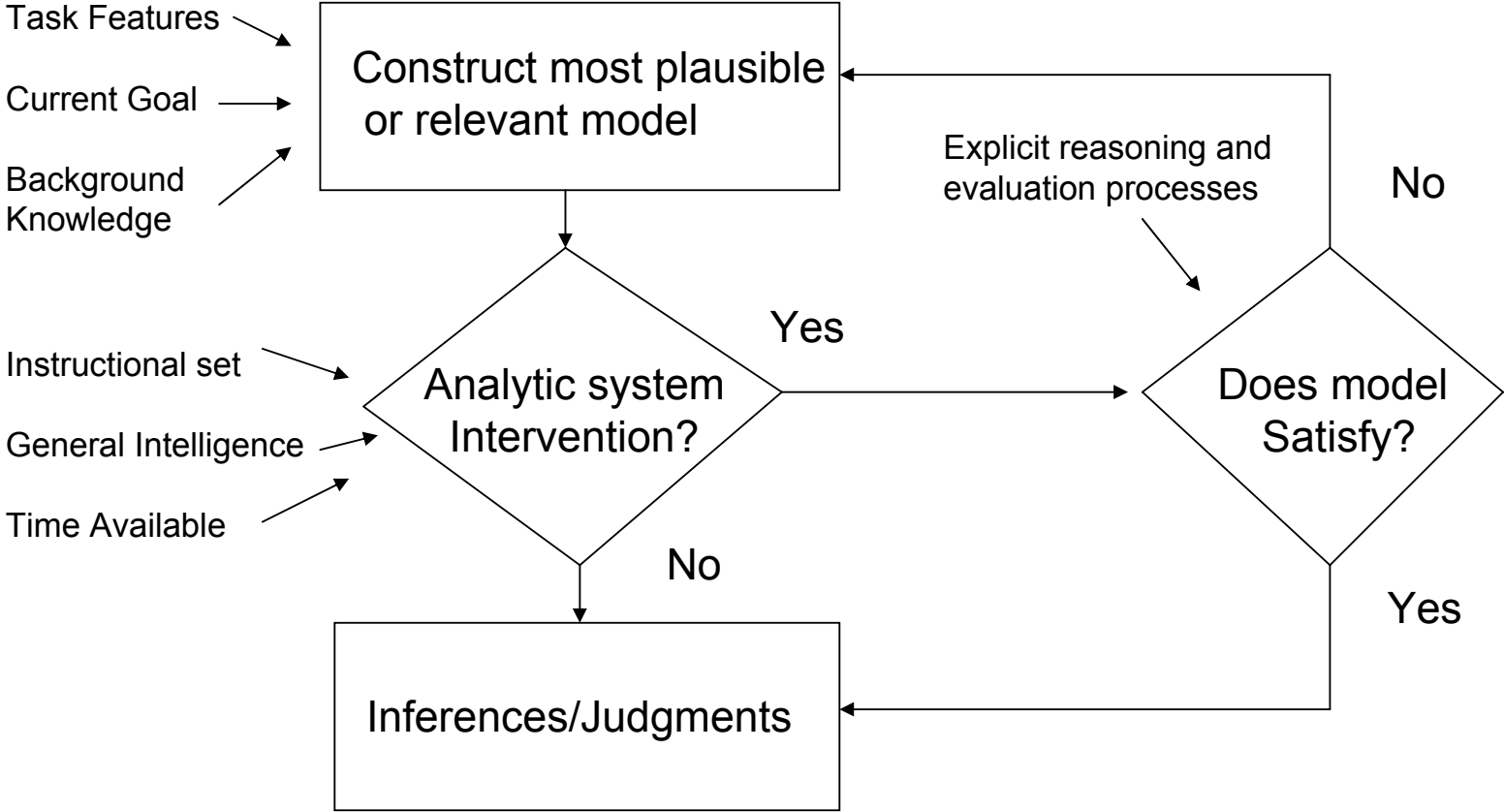
Instructional set  
General Intelligence  
Time Available

Analytic system Intervention?

Explicit reasoning and evaluation processes

Does model Satisfy?

Inferences/Judgments



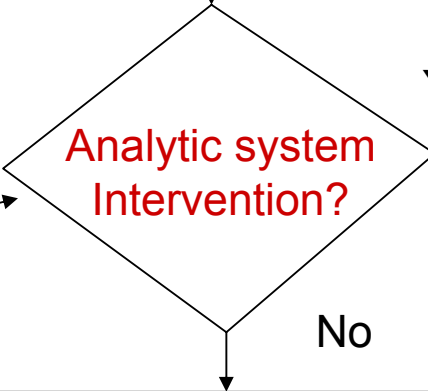
Heuristic Processes

Analytic Processes

Task Features  
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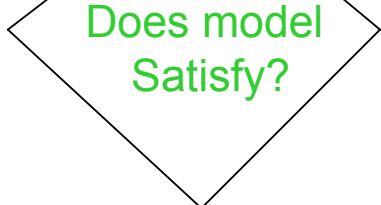
Instructional set  
General Intelligence  
Time Available



Yes

No

Explicit reasoning and  
evaluation processes



No

Yes

Inferences/Judgments

# A problem of widgets

If it takes 5 machines 5 minutes to make 5 widgets, how long would it take 100 machines to make 100 widgets?

\_\_\_\_\_ minutes

If it takes 5 machines 2 minutes to make 10 widgets, how long would it take 100 machines to make 100 widgets?

\_\_\_\_\_ minutes



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# Heuristic Analytic Theory

(Evans, in press)

## ■ Assumptions

- Heuristic precede analytic
  - Formulate model
- Analytic processes
  - Engaged if model does not satisfy

## ■ Predictive Power

- Which cues are pragmatically relevant?
    - Link between representation and process
  - Start and stop rules for System 2
    - Characteristics of problems, situations
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Heuristic Processes

Analytic Processes

Task Features  
Current Goal  
Background Knowledge

Construct most plausible  
or relevant model

Instructional set  
General Intelligence  
Time Available

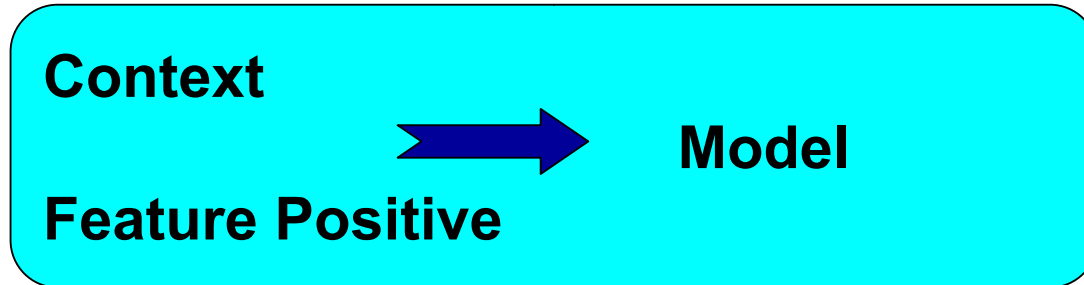
Analytic system  
Intervention?

Inferences/Judgments

Explicit reasoning and  
evaluation processes

Does model  
Satisfy?

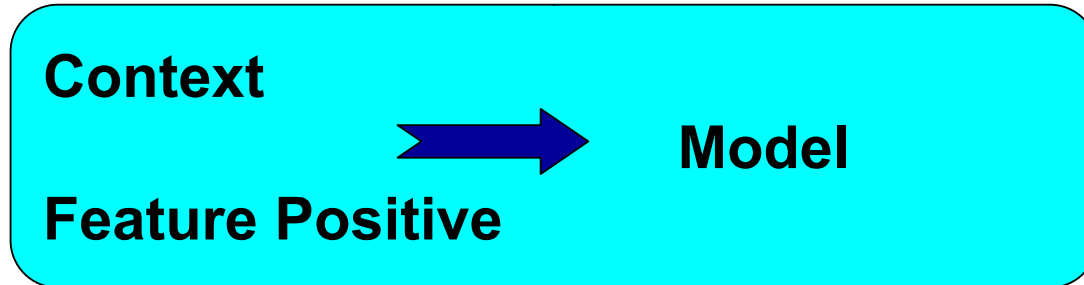
# Principles of Model Building



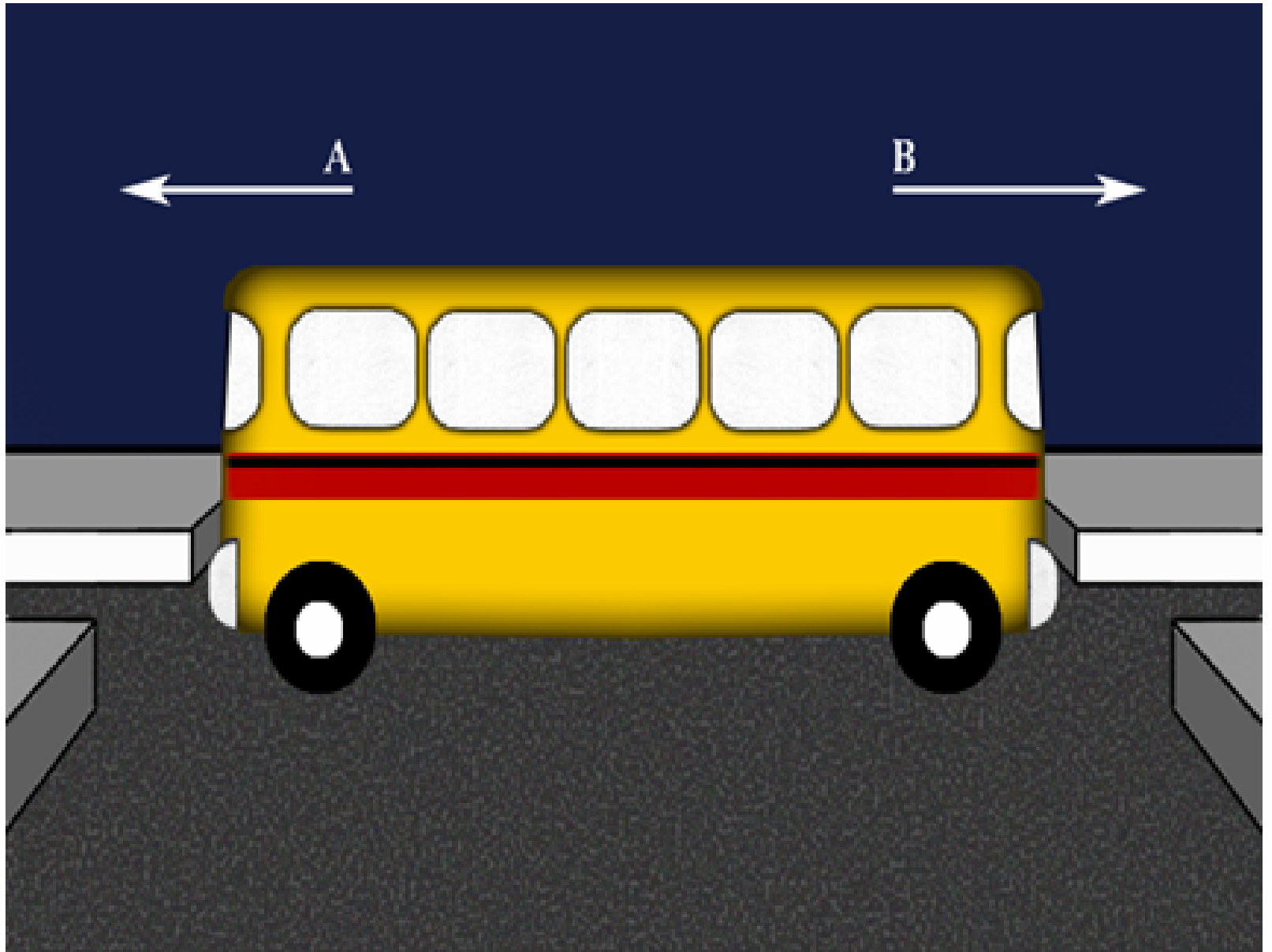
- Derive meaning
  - Contextualization, e.g.,
    - Priming
      - Conditional reasoning (many)
      - Analogical reasoning (Fugelsang et al, in press)
      - Anchoring and adjustment (Chapman & Chapman, 2002)
    - Categorization/ Stereotyping
    - Emotion
    - Pattern recognition, extraction

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# Principles of Model Building



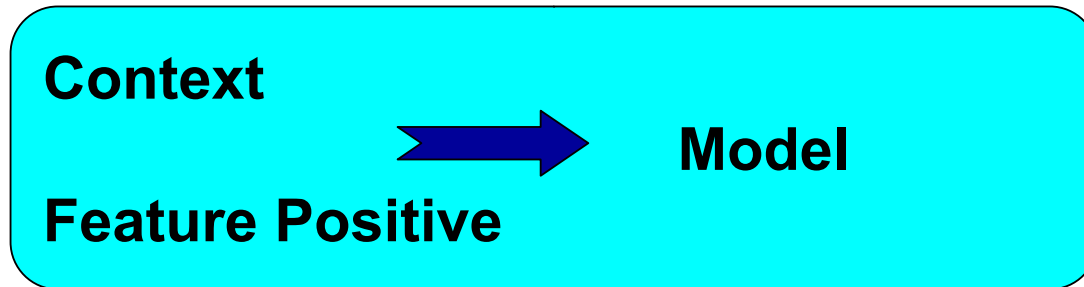
- Feature Positive (Hearst, 1991)
  - Attention, Learning
    - Presence vs absence of features, appearance vs disappearance of objects
    - Conditioning



Stueben (1987)

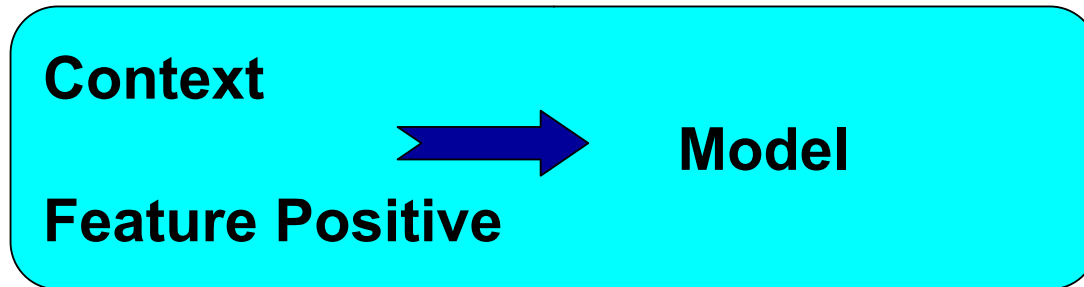
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# Principles of Model Building



- Feature Positive (Hearst, 1991)
    - Attention, Learning
      - Presence vs absence of features, appearance vs disappearance of objects
      - Conditioning
    - Representation
      - Represent present rather than absent
        - May omit relevant
      - Consistent with information provided
        - Syllogisms
-

# Principles of Model Building



- Feature Positive (Hearst, 1991)
  - Attention, Learning
    - Presence vs absence of features, appearance vs disappearance of objects
    - Conditioning
  - Representation
    - Represent present rather than absent
      - May omit relevant
    - Consistent with information provided
      - Syllogisms
- Phenomena
  - Causal judgment, positive testing, base rate neglect, availability, matching bias etc.

Heuristic Processes

Analytic Processes

Task Features  
Current Goal  
Background Knowledge

Construct model:  
Context, feature positive

Instructional set  
General Intelligence  
Time Available

Analytic system  
Intervention?

Yes

No

Inferences/Judgments

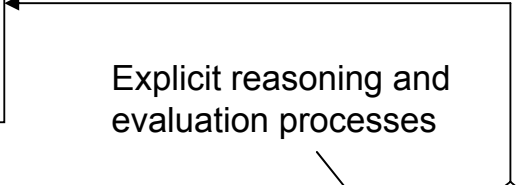
Explicit reasoning and  
evaluation processes



Does model  
Satisfy?

No

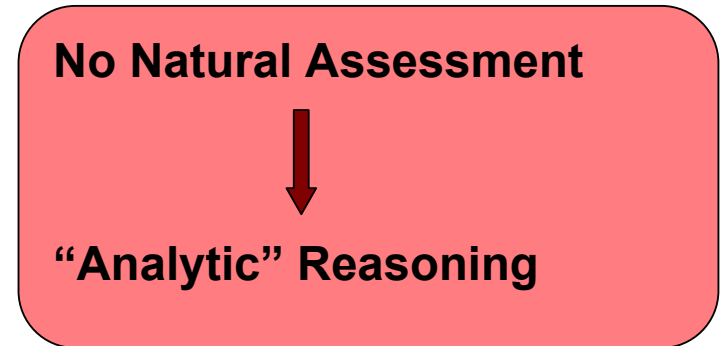
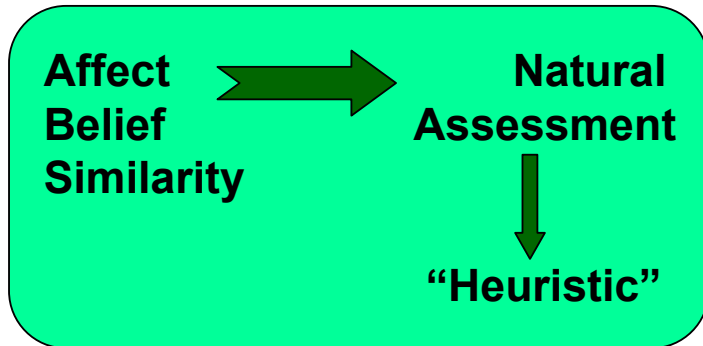
Yes





# Natural Assessments

(Kahneman & Frederick, 2002)



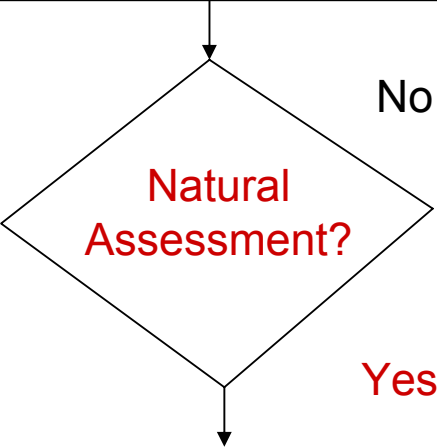
- Attributes that are routinely evaluated as part of perception and comprehension
  - Physical attributes
    - Size, distance, loudness
  - Abstract attributes
    - Affective valence, belief, similarity, recognition, surprise, etc
    - Heuristic judgment
    - Expert judgment

Heuristic Processes

Analytic Processes

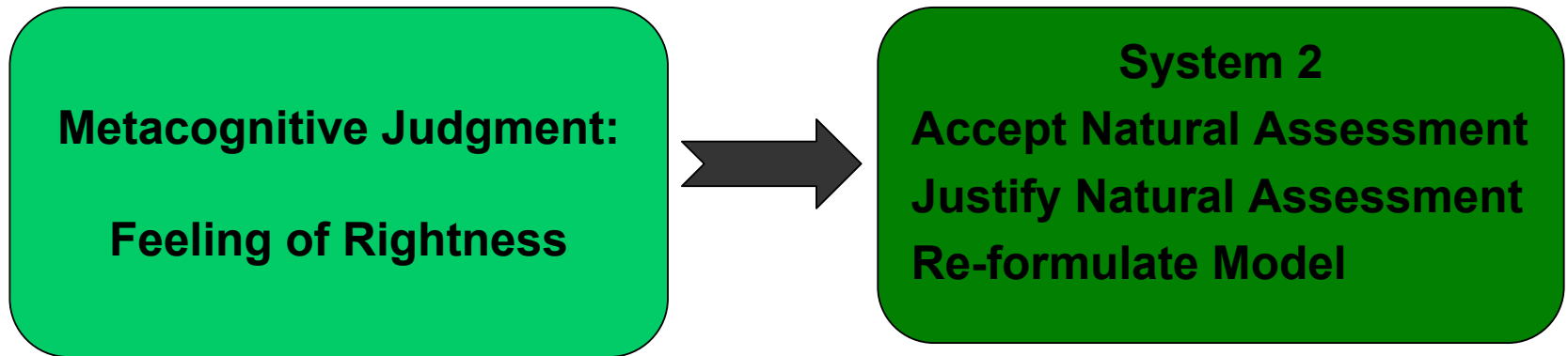
Task Features  
Current Goal  
Background Knowledge

Construct model:  
Context, feature positive



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# After Natural Assessment: Feeling of Rightness (FOR)



- Feeling of Rightness (FOR)
    - Metacognitive judgment
      - e.g., Feeling of Familiarity (FOF)
      - Basis: fluency, cue familiarity, metacognitive theory, others???
  - Determines degree and type of S2 intervention
-

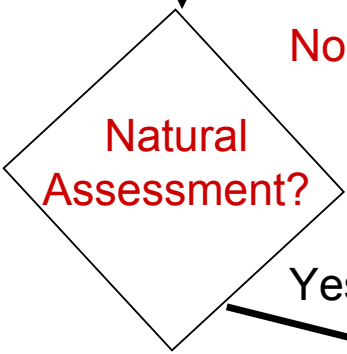
Heuristic Processes

Metacognitive Processes

Analytic Processes

*Task Features*  
*Current Goal*  
*Background Knowledge*

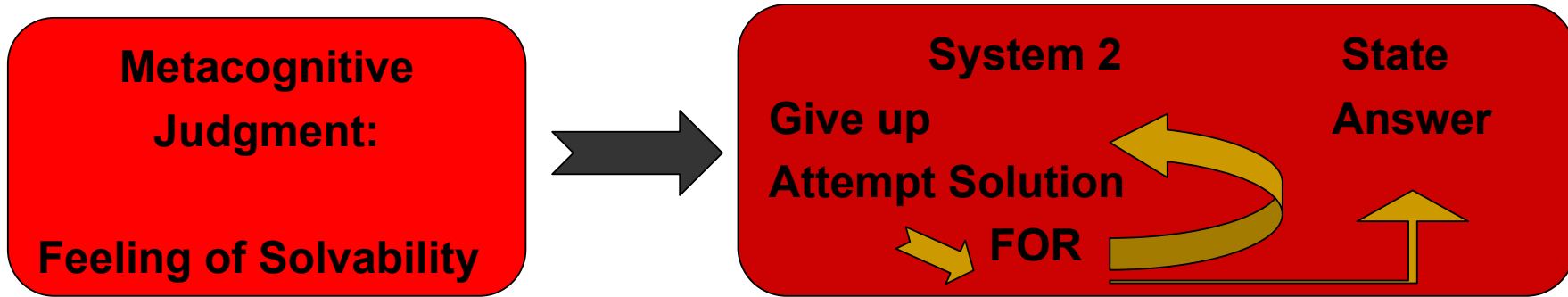
Construct model:  
Context, feature  
positive



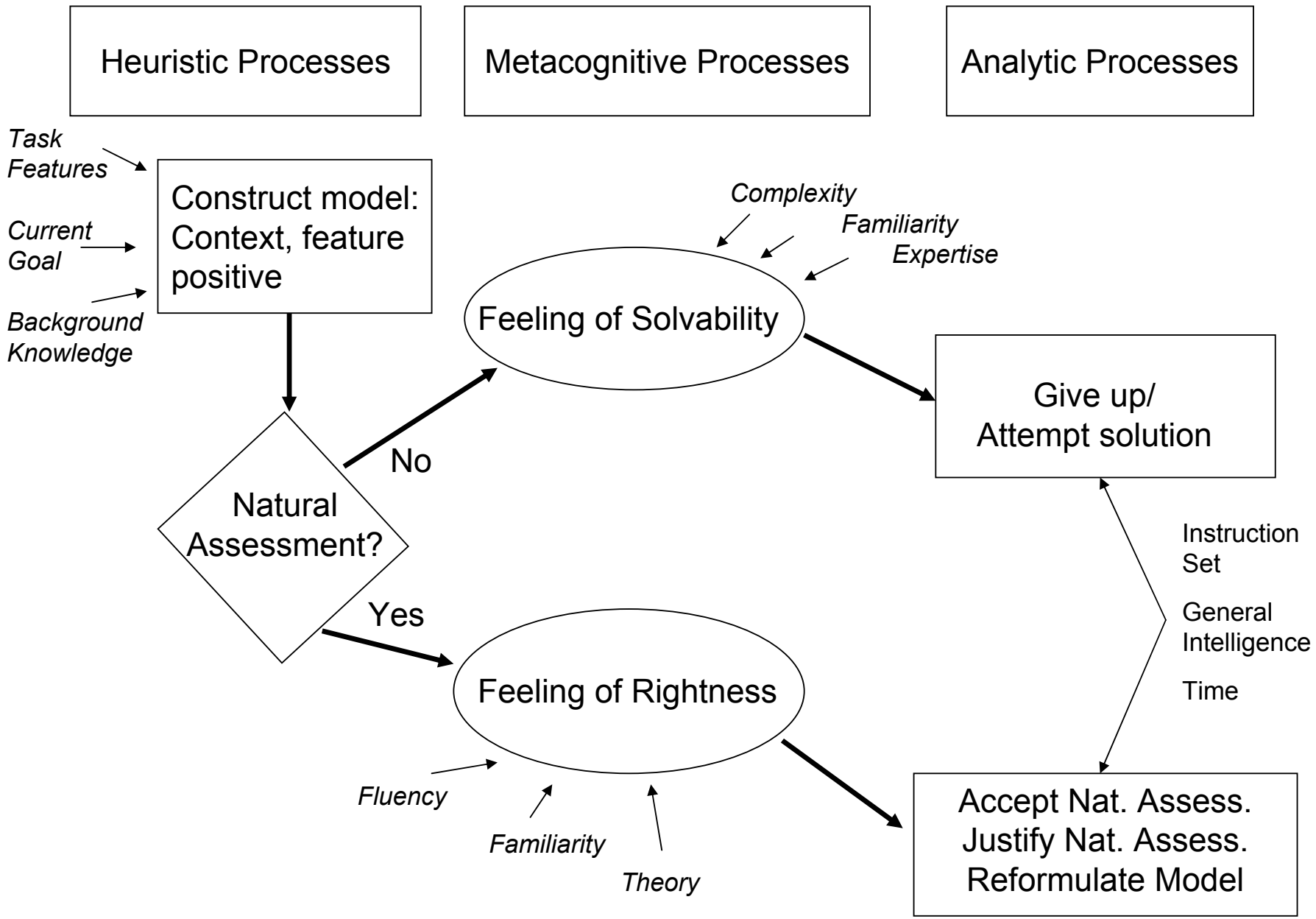
Accept Nat. Assess.  
Justify Nat. Assess.  
Reformulate Model

# Without a Natural Assessment

## Feeling of Solvability (FOS)



- Feeling of Solvability (FOS)
  - Metacognitive Judgment
    - e.g., Feeling of Knowing (FOK)
    - Basis- perceived complexity, familiarity??
      - Expertise
- Determine degree of effort engaged by S2
  - FOR (Confidence?)
    - Basis?





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# Dual Process Theory???

- Changes to assumptions
    - “Systems” distributed
      - Implicit/ explicit processes may play a role at many different points
      - There are many types of “heuristic” and “analytic” processes
    - Integrate theories and paradigms from other disciplines
      - Predictive power, verify assumptions
      - Identify assumptions and processes that require further investigation
  - Need for original assumptions?
    - Automatic and controlled processes
      - Automatic processes “Ballistic”
      - Anchoring and failure to adjust
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# Next Steps

- Framework for asking questions
    - Link to broader cognitive theory
    - Verify and test putative processes
  - Representation
    - Contextualization
      - Link between representation and judgment
      - Conditional Reasoning
  - Metacognitive Judgments
    - Memory analogy limited
    - Determinants of FOR, FOS
      - Predict and Measure
  - Expert Judgment
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# Feature Positive Attention

(Hearst, 1991)

How fast can you spot what is unusual about this paragraph? It looks so ordinary that you might think nothing was wrong with it at all and, in fact, nothing is. But it is atypical. Why? Study its various parts, think about its curious wording, and you may hit upon a solution. But you must do it without aid; my plan is not to allow any scandalous misconduct in this psychological study. No doubt, if you work hard on this possibly frustrating task, its abnormality will soon dawn upon you. You cannot know until you try. But it is commonly a hard nut to crack. So good luck!

I trust a solution is conspicuous now. Was it dramatic and fair, although odd? *Author's hint:* I cannot add my autograph to this communication and maintain its basic harmony.

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